

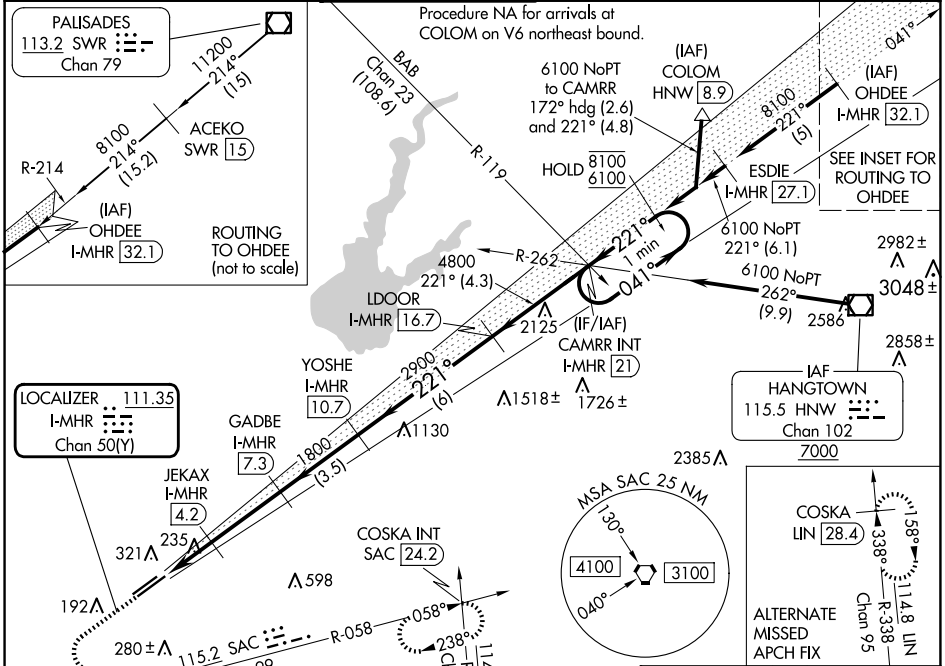
| | | | |
|--------------------------------|------------------------|-----------------------------|--|
| LOC/DME I-MHR 111.35 | APP CRS 221° | Rwy Idg TDZE Apt Elev | 11301 98 98 |
| Chan 50(Y) | | | |

ILS Z or LOC Z RWY 22L

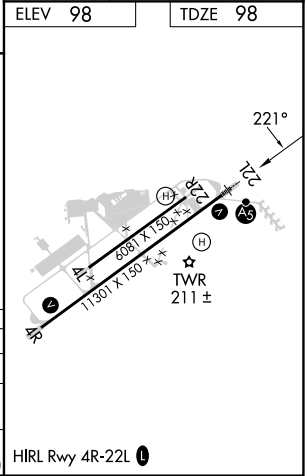
SACRAMENTO MATHER (MHR)

| | | | |
|---|--|-------|---|
| DME required for LOC only. | | MALSR | MISSED APPROACH: Climb to 1000, then climbing left turn to 3500 on heading 090° and SAC VORTAC R-058 to COSKA INT/ SAC 24.2 DME and hold, continue climb-in-hold to 3500. |
| ⚠ For inop ALS, increase S-ILS Cat E visibility to RVR 4000 and S-LOC Cat C/D/E visibility to RVR 6000. Circling NA northwest of Rwy 4R-22L. *RVR 1800 authorized with use of FD or AP or HUD to DA (NA when using Sacramento Exec altimeter setting). | | | |

| | | | | | |
|------------------------|--------------------------------------|---|--------------------------------|---------------------------------|-------------------------|
| ATIS 118.325 | NORCAL APP CON 127.4 317.5 | MATHER TOWER * 120.65 (CTAF) 282.25 | GND CON 121.85 307.9 | CLNC DEL 121.85 307.9 | UNICOM 122.95 |
|------------------------|--------------------------------------|---|--------------------------------|---------------------------------|-------------------------|



| | |
|----------------------|---|
| ELEV 98 | TDZE 98 |
| 1000 | 3500 |
| hdg 090° | SAC R-058 |
| COSKA INT | VGSI and ILS glidepath not coincident (VGSI Angle 3.00/TCH 50). |
| CAMRR INT I-MHR [21] | One Minute Holding Pattern |
| YOSHE I-MHR [10.7] | |
| LDOOR I-MHR [16.7] | |
| 041° → 8100 | |
| ← 221° 6100 | |
| 800 1800 | GS 3.00° TCH 56 |
| JEKAX I-MHR [4.2] | |
| GADBE I-MHR [7.3] | |
| 1800 | |
| 2900 | |
| 4800 | |
| 1.1 1 NM | 3.1 NM |
| 3.5 NM | 6 NM |
| 4.3 NM | |
| CATEGORY | A B C D E |
| S-ILS 22L* | 298/24 200 (200-½) |
| S-LOC 22L | 500/24 402 (500-½) 500/40 402 (500-¾) |
| CIRCLING | 560-1 462 (500-1) 600-1½ 800-2¼ 502 (600-1½) 702 (800-2¼) 800-2½ 702 (800-2½) |



SW-2, 15 MAY 2025 to 12 JUN 2025

SW-2, 15 MAY 2025 to 12 JUN 2025